

## **Episode One: You Find Yourself on a Train**

Expecting a normal Call of Cthulhu campaign the players are surprised to find themselves on a train moving through the darkness. The train sways gently from side to side and the clack of the rails is quite soothing. They cannot remember how they came to be on this train. It appears to be a 1910 Pullman carriage but none of the outside windows or the connecting doors will open. Occasionally the lights go out and in the lack of light you can see the wounds that caused your death.

### **Compartment A**

The left row of seats are occupied by three bears, a large one in the window seat wearing a top hat, collar and tie and tails, a medium sized one wearing a lace collar and a garden party hat with a pretty ruffled blouse and a smaller one wearing a sailor's jacket and a sailor's hat (in blue). They look annoyed.

Seated across from them is a pretty blonde girl in a ridiculously beribboned and frilled dress in blue. Her arms are crossed and she glares at the bears.

Papa Bear is speaking in a loud voice which can be heard out in the corridor.

"This is all her fault! If she'd only waited on the porch for us to come home none of this would have happened! But no, snoopy, snoopy. A bear has the right to protect his property!"

"Calm down dear. Remember your blood pressure. No point getting so worked up. We're all in this together!"

"Mummy, daddy, I'm hungry."

"I said I was sorry. I never asked that old pervert to follow me around! You just got what you deserved!"

When the lights go out you can see that the girl has no face, the back of Papa Bear's head has been split open, Mama Bear has been gutted and Baby Bear's skull is crushed.

### **Compartment B**

This compartment is occupied by Sweets, the Hammer.

### **Compartment C**

This compartment is occupied by Jimmie Rodgers. He is playing “Years ago” his last recorded song. The year is 1933 as far as he is concerned.

<https://www.youtube.com/watch?v=5apwCpkBSsc>

Also in the compartment is Bruce Greenwich a very elegantly dressed and poised young man.



### **Compartment D**

This compartment holds Lucky Louis

### **Compartment E**

This compartment is completely filled with bones. Bones of all kinds are piled haphazardly to the ceiling.

### **Compartment F**

In Compartment F Superintendent Harry “Snapper” Organs, late of 'Q' Division of the Metropolitan Police force finds himself sharing a three seat compartment with a young man with Arab features wearing a uniform of the Légion étrangère<sup>1</sup>.

Between the two humans is a very large book, 2 x 3 feet. All the pages are vellum and blank. There are 666 sheets of vellum bound in the book. There is no title, author or anything. It is bound in human skin.

### **Compartment G**

Biff Boskowitz sits alone in this compartment.

### **Compartment H**

Six large dogs, roughly half human sized dogs playing poker.

1. Sir Reginald Blensworth III – English Bulldog. Wears a suit jacket, white shirt and a tie as well as a bowler hat.
2. Maurice Chevalier – French Bulldog. He is wearing a striped shirt and a beret. He is smoking thin Gaulois cigarettes.

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<sup>1</sup> French Foreign Legion.

3. Ms. Maime – King Charles Cavalier spaniel. A beautiful gown. She is chewing tobacco and spitting it on the floor.
4. Sparky, a terrier. Sparky is wearing a porkpie hat. He has an opium pipe so he is very mellow.
5. Kurt von Offenbach sur Schitzelbank, an Alsatian (Nein, not a German shepherd. I am an Alsatian). He is wearing a military tunic emblazoned with medals, a kepi hat and a monacle.
6. Barky von Schnauzer – a hyper-tense schnauzer who is wearing a t-shirt that claims that Schnauzers do it doggie style and a bandanna tied around his head.

### **Compartment I**

Mrs. Agatha Christie and Mrs. Beatrix Potter. They are hideous, tentacle monstrosities wearing flowered hats and having tea.

### **Compartment J**

Virginia Lake, mysterious femme fatale.

The party moved through the train encountering the various parties. They were most puzzled by the book and were slightly alarmed that it absorbed blood without it leaving any traces. They tried to smash the exterior windows but discovered that they were unbreakable. After a while a spectral figure entered the train car and moved around touching beings leaving a handprint mark on them which eventually faded. The being which seemed immaterial couldn't be avoided and no matter what they tried eventually it touched everyone before leaving the car.

After sometime the train crashed spilling people down a mountain slope. The party picked themselves up and noticed that strange beings wearing military greatcoats were wandering around the beings that had spilled from the train and were executing them. They saw that a strangely garbed man wearing tight clothing had started shooting beams of light from his hands. The creatures wandering the field slaying passengers all stopped what they were doing and started shrieking. With a mighty whistling another creature hurtled down from the sky and slaughtered the strangely garbed man.

The party along with Goldilocks, Baby Bear and Jimmie Rodgers (Papa and Mama Bear had both been slain and no one had seen any of the dogs or Mrs. Potter or Mrs. Christie) thought that they were doomed but a huge car suddenly appeared from nowhere and the driver opened the door and said, "If you want to continue to exist you should get in!" They all did with alacrity, though somehow the driver had to add a middle seat section and Jimmie Rodgers had to sit in

the rumble seat. The car raced off passing through a portal of some sort and emerging on a long dark stretch of road which the driver explained was the “Road that goes on forever.”

He introduced himself as Marmaduke H. Fieldhouse explained that he was an agent of BONC, the Bureau of Necessary Corrections. He explained that they had been on a train that was headed to the afterlife. He couldn't confirm whether they were travelling to Heaven or Hell as he didn't know. He explained that BONC worked throughout the multiverse fighting their enemies, the Forces of Entropy, the FOE! The spectre that had passed through the train car touching them was known as a marker while the things in greatcoats were reapers. The other monster that had killed the energy throwing being was called a crusher. He told them that the multiverse was made up of realms as diverse as could be imagined.

The road passed through a long stretch of desert and he cautioned them from staring at the sky which was filled with black stars on a black background too long in case they attracted the wrong kind of attention. Shadowy figures of insane proportions wandered in the hills far from the road and he turned the lights off.

Unfortunately despite this precaution one of the shadowy figures, monstrous and one-eyed with equally shadowy giant ravens on its shoulders and carrying a giant spear started heading towards the car. Something happened to Marmaduke and shrieking “Take the wheel!” his suit collapsed in a heap on the front seat. Virginia Lake took the wheel and with some masterful driving escaped! They discovered that Marmaduke was actually a guinea pig in a human suit who had lost control of his suit. Once he regained his calm he directed Virginia to make a turn into another realm which turned out to be a viaduct through an enormous cavern at whose heart there was an enormous stone sphere.

Reaching the sphere they passed through a set of enormous doors finding themselves in a parking garage holding all types of vehicles imaginable, from the aircraft carrier Enterprise to a variety of Starship Enterprises, from log rafts to Tie fighters, hang gliders to jet packs, pogo sticks to 7 league boots, pestle and mortars to magic carpets. Parking the car they walked to an elevator. The elevator operator was a 2D comic strip character. He delivered them to a hallway full of diverse beings of all sorts. Marmaduke H. Fieldhouse spoke to Raggedy Ann who dressed as Rambo had just come back from a mission where she'd lost Andy. The mysterious book was sent to the library for analysis. You were guided to a meeting room in the sphere.

The sphere consisted of a group of concentric spheres and all the rooms have curved surfaces to fit the sphere. The sphere is large enough that it's fairly gradual, but some curvature is always present. Even the furniture was curved and the conference table in the room you were taken was slightly bowl shaped. Mrs. Morrison, a no-nonsense, all business type in a scandalously short skirt came in and welcomed you to BONC. She explained that the mark the

shades had placed on the party members were permanent and the reapers could always find you using them. She would provide a token that blocked out the signals the mark gave off. The token was theirs whether they joined or not but BONC would provide you with the opportunity to fight evil. Some of the players jumped at the chance (Biff's only question was whether he could bonk people. She replied, Of course) and some others asked more questions. Baasim asked after his father and Harry wondered if this fit in with his police career. He decided it did. Marmaduke explained that there would be plentiful opportunities to philosophize on Taco/Philosophy Tuesdays. She stamped all your marks with a special stamp she had and said you'd all be issued badges identifying you as agents of BONC. You were shown to your rooms and we called it a night.