## Finding an Animal Friend

If you want to start the game with an animal friend here's the method used for finding one.
Choose three animals you want to try and befriend ${ }^{1}$.
For example:
Hormont the Younger wishes to start with an animal friend. These are his ranked choices for an animal friend:

1. Sabertooth cat.
2. Cougar/puma/mountain lion.
3. Black bear. ${ }^{2}$

He makes a Luck roll.
If he rolls $1 \times$ POW he finds and befriends a sabretooth.
If he rolls under $5 \times$ POW but over $1 \times$ POW he finds a cougar.
If he fails his roll but does not fumble he starts with a black bear.
If he fumbles, rolling a 99-100 he does not start the game with an animal friend.
Note: The Chronicler can, if they choose to, substitute a specific animal they want to see as an animal friend.

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[^0]:    ${ }^{1}$ Native species only!
    ${ }^{2}$ He has to pick a specific species of bear he cannot choose a bear and hope to end up with a white bear.

