



WIN GAMES

IX

1988

September

2, 3, 4, 5.

WHAT IS WIN-GAMES IX?

Those of you who have attended Win-Games in the past know what it's about. For those who haven't, however, a brief explanation may be in order.

Win-Games IX is a gaming convention; it consists of games, people playing games, and — perhaps the most important part — tournaments in many varied games. Apart from wargames such as Third Reich, we have tournaments in role-playing games like AD&D and family games like Empire Builder.

There are entrance fees for most tournaments — usually \$2.00 (all tournaments with entry fees have prizes) — but the rest of the convention is completely free and everyone is welcome.

Win-Games IX will be happening on the weekend of September 2,3,4 & 5 at the University of Manitoba. To pre-register for any event, just fill out the event form included with this booklet, and bring it to our office in room 102-0 University Centre or mail it to P.O.Box 80 University Centre, University of Manitoba, Winnipeg, Man, R3T 2N2. If you register by August 31 you get 25% of entry fee (50% if you are a club member!) back in the form of WIN-bucks, which can be spent at the auction.

SOME HANDY-DANDY HINTS

Here are a few helpful hints for those of you not familiar with the University of Manitoba campus:

- **FOOD:** The Side Pocket on the third floor will be open on Saturday and Sunday. You can get pizza, subs, deserts and drinks there.
- **VENDING MACHINES:** can be found on the 1st floor of University Centre.
- **INFORMATION:** available at our info desk in 105 Council Chambers.

WIN-GAMES IX HOUSE RULES

The following are some common-sense rules of politeness which we expect everyone attending Win-Games IX to abide by.

- Please respect other people's property. If the game you're playing is not your own, don't damage or lose the components.
- Don't expect to win every time.
- Try not to cuss too loudly, too profusely, or too profanely.
- Food and drink, etc., is fine, as long as you make sure the wrappers and other junk get put where they belong — in the garbage. This applies equally to all kinds of garbage.

COMPLEXITY LEVELS

1. No Experience needed.
2. General Experience Needed - You should have played that type of game before.
3. Experienced with Game - You should have played games before, but specific rules will be taught.
4. Familiar with Game - You should know all the rules.
5. Expert with Game - You should know the rules well and be very experienced with the game.

At Win-Games VIII we are using the following scheduling system:

FRIDAY EVENING	7:00 - 11:00	SLOT 1
SATURDAY MORNING	9:00 - 1:00	SLOT 2
SATURDAY	1:00 - 2:00	Auction
SATURDAY AFTERNOON	2:00 - 6:00	SLOT 3
SATURDAY	6:00 - 7:00	Auction
SATURDAY EVENING	7:00 - 11:00	SLOT 4
SUNDAY MORNING	9:00 - 1:00	SLOT 5
SUNDAY	1:00 - 2:00	Auction
SUNDAY AFTERNOON	2:00 - 6:00	SLOT 6
SUNDAY	6:00 - 7:00	Auction
SUNDAY EVENING	7:00 - 11:00	SLOT 7
MONDAY MORNING	9:00 - 1:00	SLOT 8
MONDAY AFTERNOON	2:00 - 6:00	SLOT 9

AUCTION

On Saturday and Sunday between slots, we will be holding an auction in 105 Council Chambers. This is a good opportunity to pick up some slightly used games and books at reasonable (dirt cheap) prices or to sell off the games that are cluttering up your room. We take 15% of the price, you get the rest.

This is your chance to spend those WIN-bucks you got for pre-registering. Pick up your WIN-bucks at the info desk **before** the auction.

TOURNAMENTS

The following events will be offered at Win-Games IX:

ADVANCED DUNGEONS & DRAGONS: Our largest event. Each party has 6 players. Sign up with your friends (if you like). Sponsored by Campaign Outfitters.

Slots 1,2,3, or 4 (choose 1) Fee: \$5.00
(Semifinal: Slot 5) Complexity: 5
(Final: Slot 8)

ROSIE'S CANTINA: A wild west shoot'em up.
Slot 3 Complexity: 1 Fee: \$2.00

AIR SUPERIORITY: A dog fight with modern jets. Can you become an ace?
Slot 6 Complexity: 2 Fee: \$2.00

CHAMPIONS: WHAM!! POW! ZOWIE! Superheroes only.
Slot 6 or 7 Complexity: 3 Fee: \$2.00

TOP SECRET: A challenge for those who like cloak and dagger work in the espionage world.

Slot 3 or 4 Complexity: 3 Fee: \$2.00
(Finals: Slot 8)

ROLEMASTER: A scenario for 6.

Slot 3 or 4 Complexity: 2 Fee: \$2.00

TWILIGHT 2000: Can you survive as civilization crumbles?

Slot 5 Complexity: 2 Fee: \$2.00

U of M WARGAMING CHALLENGE: Back by popular demand. Beat our expert at a classic wargame and win a game.

Any Slot Complexity: 2 Fee: \$2.00

SPACE MASTER: You play the Aliens (like in the movie). Board a luxury liner full of soft squishy humans.

Slot 6 or 9 Complexity: 2 Fee: \$2.00

SUPER JUNTA: The banana republic game. Can you get the largest Swiss bank account?

Slot 1 Complexity: 1 Fee: FREE

MEGA: Do unto others before they do unto you in this free for all. Starring Bazooka Man, Phred the terrorist, Thor, the paladin troll, and Mr Death.

Slot 4 or 7 Complexity: 2 Fee: \$2.00

ELLERY QUEEN: Who did what to whom? Winner keeps the game. Sponsored by Mayfair Games.

Slot 5 or 6 Complexity: 1 Fee: \$2.00

MEGATRAVELLER™

SCIENCE-FICTION ROLE PLAYING

Adventure in the Shattered Imperium

The vast interstellar Imperium has ruled its 11,000 worlds for more than 1000 years, straining to guard its borders and keep the peace within them. Until now, the Imperial government has succeeded. But now the emperor has been assassinated, and rival forces are competing for the throne. Powerful forces are at work tearing the empire apart.

As former citizens themselves, the players must make their stand in the midst of this chaos, supporting one faction or another in the ongoing civil war. They can be wary merchants, squeezing out profits from those in need of goods; mercenary soldiers, willing to market their combat proficiency; or even valiant space-warriors, fighting for the side they feel is right. In any event, the adventuring environment is ripe for the bold traveller who seeks power or glory amid the ashes of the crumbling Imperium.

MegaTraveller is the first true updated edition of **Traveller**, incorporating only the most advanced rules and systems developed over the last decade, tailored to fit the chaotic environment of the shattered Imperium. **MegaTraveller** consists of three rules books, plus a new map of the Spinward Marches. \$30.
MegaTraveller, Marc W. Miller
ISBN 0-943580-49-8 \$30.00



PLAYERS' MANUAL

Intended as a reference book for every participant, it includes tasks, character gen, skills, and more. Available separately for \$10.



ISBN 0-943580-38-2 \$10.00

REFEREE'S MANUAL

This book covers the essentials of universe creation and manipulation, including task resolution. Available separately for \$10.



ISBN 0-943580-47-1 \$10.00

IMPERIAL ENCYCLOPEDIA

Supporting background material for the Imperium and the ongoing war is given in this volume. Available separately for \$10.



ISBN 0-943580-48-X \$10.00

Since 1973
GDW
PO Box 1646, Bloomington, IL 61702-3646
(309) 452-3632



We've scratched out the word "May" from the headline...because we **guarantee** there is a FREE GIFT waiting for you at our ORIGINS/GEN CON Game Fair exhibit booth.

Unlike those Publishers Clearing House mailings that say you "may" have won \$1,000,000,000,000 (*fat chance*), we will give a FREE GIFT to **everyone** who brings the Game Fair Program Ad to our booth.

The FREE GIFT isn't the only reason to come to our booth. We'll be unveiling some brand new Avalon Hill games, a tradition many gamers travel thousands of miles for *without* the promise of anything free.

So Why the FREE GIFT?

It's to commemorate the 25th anniversary of THE GENERAL, the world's first and longest-running strategy gaming magazine. The editor, himself, will be there to hand you the FREE GIFT. No strings attached!

And, while you're at the booth, ask to see all the new titles which may include *Kremlin, Enemy in Sight, Dinosaurs of the Lost World, Tac Air, West of Alamein, Siege of Jerusalem, RuneQuest* modules, *M-1, Police Blotter* and *Wooden Ships & Iron Men* for the IBM. Plus a whole slew of surprise releases including the entire range of Avalon Hill board and computer games!

Can't Be There in Person?

This year the ORIGINS/GEN CON Game Fair will be held in Milwaukee, August 18-21. If for some insane reason you are not able to attend, we'll send you the FREE GIFT upon receipt of the coupon accompanied by \$1 to cover postage and handling. The FREE GIFT will be mailed right after the Game Fair ends.

★ ★ ★ ★ ★ ★ ★ ★ 25th ANNIVERSARY COUPON ★ ★ ★ ★ ★ ★ ★ ★



The Avalon Hill Game Company, 4517 Harford Road, Baltimore, MD 21214
DIVISION OF MONARCH AVALON, INC.

- My heart will be at the Game Fair, but my body won't. So here is my dollar—please mail me my FREE GIFT after the Game Fair ends.
- I've never heard of Avalon Hill—please also send FREE literature on wargames sports games role-playing computer games leisure time games.

NAME _____
ADDRESS _____
CITY _____ STATE _____ ZIP _____

Checks payable to: **The Avalon Hill Game Company**

VICTORY GAMES, INC. WANTS YOU!

We want you to keep on playing the best military simulations in the world!

OPEN FIRE \$32.00 #30025
Solitaire Tank Combat in WWII

This is the game of combat, adventure, and heroism for everyone who ever wondered what World War II armored combat must have been like. Inspired by the award-winning *Ambush!*, *Open Fire* provides you with a platoon of American armor, faced with a variety of missions against a hidden German foe whose actions are controlled by the game system.

GULF STRIKE 2nd Edition \$34.00 #30000
Land, Air and Sea Combat in the Persian Gulf

Gulf Strike 2nd Edition updates the original game with extra counters, a new map section, and a booklet with a 1988 Gulf War scenario. Using a highly interactive sequence of play to create an intense game of continual action and reaction, *Gulf Strike* is the ultimate simulation that explores all aspects of contemporary warfare on land, on sea, and in the air.

LEE vs. GRANT \$20.00 #30027
The Wilderness Campaign of 1864

Lee vs. Grant simulates the decisive spring campaign in Virginia in which General Grant's Army of the Potomac engaged General Lee's Army of Northern Virginia in the most ferocious fighting ever seen on the North American continent. Infantry leaders attempt to outflank the enemy or to delay him by holding vital crossroads, while cavalry leaders race to burn the opponent's railroad stations or to screen their own infantry forces.

LEATHERNECK \$19.00 #30022
First solitaire module for the BATTLE HYMN game

The four missions in *Leatherneck* are designed to test your squad to its utmost. You must lead your men through steaming jungles and across shell-torn beaches—and to lead them safely home again.

You must own the BATTLE HYMN game to play LEATHERNECK



VICTORY GAMES, INC.
43 West 33rd Street, New York, NY 10001
Division of Monarch Avalon, Inc., Baltimore, MD 21214

BATTLE FOR MOSCOW: A modern combat simulation. First 24 entries get a free copy of the game. Sponsored by GDW.

Slot 2, 3 or 4 Complexity: 1 Fee: \$2.00

EMPIRE BUILDER: Who can build the best rail empire? Sponsored by Mayfair Games.

Slot 5 Complexity: 2 Fee: \$2.00

DIPLOMACY: The grandfather game of tactics and Machiavellian diplomacy. For the gamer who is subtle at heart.

Slot 2 & 3 Complexity: 4 Fee: \$2.00

MONTY HAUL: A high level AD&D adventure.

Bring your own pig.

Slot 6 and 7 Complexity: 5 Fee: \$2.00

CALL OF CTHULHU?: Not scared by things that go bump in the night? If so, try this event.

Slot 6 Complexity: 2 Fee: \$2.00

NAPOLEONICS: Napoleon is marching on Moscow. Can the Russians stop him? You can command a brigade in this battle using miniatures. Sponsored by Hit Points.

Slot 6 & 7 Complexity: 2 Fee: \$2.00

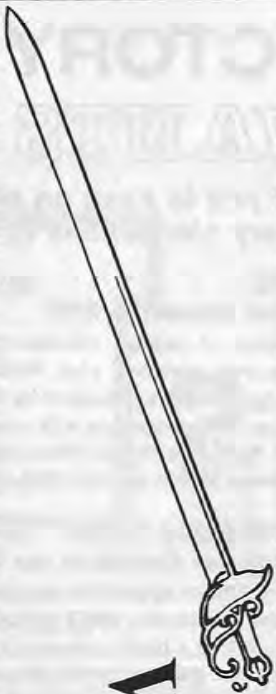
JOHNNY REB: A demonstration American Civil War game using miniatures. Each player will lead a brigade.

Slot 5 Complexity: 1 Fee: FREE

BATTLETECH: You are a Mechwarrior and the time has come for you to go to battle.

Slot 2 Complexity: 3 Fee: \$2.00

(Final: Slot 4)



Don't Get Stuck Without a Worthy Opponent!

Flying Buffalo, Inc. is proud to announce the 21st title in their Tunnels & Trolls™ line of solo adventures. **Red Circle™** isn't kiddie lit — it's good, solid adventure that pits your characters against horrid monsters and evil people. It reads like a good fantasy novel, and doesn't shrink from good, old fashioned, hard-hitting action. If your characters elude the dragon, and somehow escape the *dhesiri*, they still have to deal with Baron Valdemar and live long enough to put an end to his evil plans. You will need the T&T™ rules to enjoy this solo. Now available at \$5.95.

New! New! New! New! New! New! New!

Still Available: Amulet of the Sakti (\$6.95), *Arena of Khazan* (\$5.95), *Beyond the Silvered Pane* (\$5.95) *Beyond the Wall of Tears* (\$7.95), *Buffalo Castle* (\$3.00), *Capit d'Yvoire* (\$5.95), *Deathtrap Equalizer* (\$4.95), *Gamesmen of Kasar* (\$5.95), *Mistywood* (\$4.95), *Naked Doom* (\$4.95), *Sea of Mystery* (\$5.95), *Sewers of Oblivion* (\$5.95), *City of Terrors* (\$7.95). **Tunnels and Trolls Rules** (\$9.95), *Tunnels and Trolls Boxed Set* (\$15.95). Get them at your local hobby and game store, or add \$1 for shipping and handling and order from: Flying Buffalo Inc., Box 1467, Scottsdale, AZ 85252-1467 (US Dollars, please)

☆☆☆ Tunnels & Trolls™ ☆☆☆
USA

STAR TREK: Go boldly where no human has gone before.

Slot 2 or 4 Complexity: 2 Fee: \$2.00

MONSTER SLUGATHON: King Kong, Godzilla and large friends hold a convention in downtown Osaka.

Slot 9 Complexity: 1 Fee: \$2.00

FAMILY BUSINESS: Whose mob can wipe out the opposition and reign supreme? Sponsored by Mayfair Games.

Slot 1 Complexity: 1 Fee: \$2.00

STAR FLEET BATTLES: Who is the best Star Ship captain?

Slot 2 & 3 Complexity: 4 Fee: \$2.00

COMPUTER CHALLENGE: Play in our computer game tournament. High score over the week-end wins.

Sat and Sun Complexity: 1 Fee: \$2.00

ANCIENT MINIATURES: A field battle using 7th edition WRG ancients rules. Rome vs. Carthage. Sponsored by Hit Points.

Slot 8 & 9 Complexity: 2 Fee: \$2.00

THIRD REICH: Can you win World War II?

Slot 8 & 9 Complexity: 5 Fee: \$2.00

CAR WARS - THE RACE: First over the finish line wins! (Submit your own \$15,000 car if you wish.)

Slot 3 Complexity: 3 Fee: \$2.00

VIKINGS & VALKYRS: Have you ever wanted to be a viking? Here's your chance in the NEW role playing game.

Slot 6 Complexity: 2 Fee: \$2.00

ILLUMINATI: Can you take over the world?

Slot 6 Complexity: 3 Fee: \$2.00

CAR WARS - THE ARENA: The one with the most kills done with the most style wins this one. (Submit your own \$15,000 car if you wish.)

Slot 7 Complexity: 3 Fee: \$2.00

BRITISH RAILS: Lay down tracks in Britain. Be the first to bring jute to Penzance. Sponsored by Mayfair Games.

Slot 7 Complexity: 2 Fee: \$2.00

Please note that 88/89 U of M Gaming Club Members get double WIN-bucks. Memberships are \$5.00.

Win-Games IX headquarters is room 105 Council Chambers in the University Centre building.

Prizes and trophies have been donated by Avalon Hill, GDW, Mayfair, Grenadier Models, Flying Buffalo, Hit Points, Campaign Outfitters and Victory Games.

Win-Games IX is sponsored by the U of M Gaming Club which meets Tuesday evenings in University Centre.

NOTE: This is the Win-Games event schedule as of August 8, 1988.

For more information drop by room 102-0 University Centre or phone Larry at 257-6835.

This page was intentionally left blank for the exclusive use of the persons with poor memories who forget the events and times that they sign up for. It may be used as well for important things like doodling, fish-wrapping, etc. (Actually ads were supposed to go here but we couldn't get anymore)

Besides...I typed it so I get to use the space. So there!



- B5 1 Administration Building
- C3 2 Continuing Education
- C4 3 Agriculture Building
- E3 4 Agriculture Services Complex
- B4 5 Allen Building (Physics)
- C5 6 Alumni House
- D3 7 Animal Science
- B5 8 Armes Lecture Building
- B4 9 Bison Building
- B5 10 Buller Building
- C5 11 Canadian Agriculture Research Station
- C4 12 Dairy Science
- B5 13 Duff Roblin Building
- B3 14 Education Building
- B5 15 Elizabeth Dafoe Library
- D3 16 Ellis Building (Food & Soil Sciences)
- C4 17 Engineering Building
- C3 18 FitzGerald Building (School of Art)
- B5 19 Fletcher Argue Building
- C3 20 Frank Kennedy Physical Education Centre
- D2 21 Freshwater Institute
- B4 22 Geology Building
- B5 23 Human Ecology
- C2 24 Information Centre
- C5 25 Isbister Building
- B5 26 Machray Hall
- D5 27 Mary Speechly Hall
- B3 28 Max Bell Centre
- C4 29 Music, School of
- A5 30 Natural Resources Institute
- A4 31 Parker Building (Chemistry)
- D5 32 Pembina Hall
- B4 33 Pharmacy Building
- D4 34 Physical Plant/Energy Management
- D4 35 Powerhouse
- B6 36 Robson Hall (Law)
- C4 37 Russell Building (Architecture)
- D4 38 Sculpture Building
- C4 39 Services Building (Campus Police)
- D4 40 Stores Building
- A3 41 St. Andrew's College
- B4 42 St. John's College
- B3 43 St. Paul's College
- C5 44 Tache Hall
- C5 45 Tier Building
- B4 46 University Centre
- B5 47 University College
- C1 48 University Stadium
- D4 49 Winnipeg Rh Institute
- A4 50 Wallace Building
- D1 51 The Winnipeg RH Plasma Laboratory
- C5 52 Management/Transport Institute



SLOT	UNIVERSITY CENTRE ROOMS											
	105	205	207	206	528	530	529	531	526	534	543	544
1	Super-Junta				AD&D	AD&D	AD&D	AD&D	AD&D	Family Business		
2	Diplomacy Road to Moscow	Star Fleet Battles	Star Trek		AD&D	AD&D	AD&D	AD&D	AD&D	Battle Tech		
3	Diplomacy Road to Moscow		Role-master	Top Secret	AD&D	AD&D	AD&D	AD&D	AD&D	Rosie's Cantina	Car Wars (Race)	
4	Road to Moscow	Battle Tech Final	Role-master	Top Secret	AD&D	AD&D	AD&D	AD&D	AD&D	Star Trek	Mega	
5	Johnny Reb Empire Builder	Star Fleet B Final	Ellery Queen	Twilight 2000	AD&D Semi	AD&D Semi	AD&D Semi	AD&D Semi		AD&D Semi	AD&D Semi	AD&D Semi
6	Illuminati Air-Superiority	Vikings and Valkyrs	Champions	Space master	Monty Haul	Monty Haul	Monty Haul	Call of Cthulhu		Napoleonics		
7	British Rail	Car Wars (Arena)	Champions									
8	Ancients Third Reich				Top Secret Final					AD&D Final		
9	Ancients Third Reich				Space Master					Monster Slugathon		

Computer Challenge and the U of M Wargaming challenge are in Room 105.
Please note that players for AD&D and Monty Haul should meet in Room 105.

WINGAMES IX

Registration Form

Name: _____

Address: _____

Phone Number: _____

Are you a member of the U of M Gaming Club? _____

Do you wish to join the Club? _____

Membership dues: \$5.00/year

Members are entitled to additional WINbucks

Would you like your name included on a game company mailing list? _____

			For Office Use	
Name of Event	Slot #	Cost	Code	Refund
Membership Cost				
Total Cost				
			Office use only	
			Date	Initial

Please watch for conflicts between the finals of your events. No refund will be available to those who cannot make a final.

We would like to express our appreciation to the following companies and stores for their support of WINGAMES IX:

- Adventure Software**
- Avalon Hill Game Company**
- Canadian Wargamer's Group**
- Game Designer's Workshop**
- Grenadier Models**
- Mayfair Games**
- Hit Points**
- Flying Buffalo**
- Pendragon Games**
- Campaign Outfitters**

Prizes and trophies donated by Avalon Hill, Mayfair, Grenadier Models, Flying Buffalo, Hit Points, Campaign Outfitters and Victory Games.

Wingames IX is sponsored by the U.S.M. Gaming Club which meets Tuesday evenings in University Centre.

NOTE: This is the final event schedule as of August 1978.

For more information call 461-1020 University Centre or write to us at 257-6835.