

*May Idovanus Bless This Document and Keep it from the Destroyer*

*You are directed by the Shah's Hidden Eye to travel to the Land of Ralios and determine the Truth regarding rumours of Spolite Witches therein.*

*Ralios is a benighted region that suffers under a plethora of misconceptions and false beliefs. The main player in the region is the Middle Sea Empire which lacks all balance. While they proclaim dominance over the entire region their control is most sure in the City States surrounding Lake Felster. The rest of the land tends to operate under much more localized control.*

*Of lesser influence, mostly in the Eastern regions of the land, is the accursed Empire of the Wyrms' Friends. The land also contains at least two enclaves of the foul dark men who would be natural allies of the Spolites, one forest of the tree men and the mountains dividing this land from our province of Charg are infested with stone men. There are also scatterings of the deluded followers of Orlantus as well. One region is dominated by Hsunchen who believe themselves to be wolves.*

*It is believed that there are at least two covens of the Witches present in Ralios. One of these covens may or may not be found in a settlement known as Fiesive. The location of the other coven is believed to be either in another human settlement or perhaps in one of the dark men enclaves.*

*Using those Truths known to you your task is to determine the threat posed by these Witches to the Shah. Do this and get word back to the Hidden Eye. The Eye has an agent in a town known as Merein who will make himself known to you if you travel there.*

*Go with the blessings of the true gods and may you escape delusion.*